

Clear View Farm Just For Fun Shows

Ring 1 - 8:00am Start

1. Unjudged Warm Up (Open Card all Hunter o/f Classes)
2. Beginner Hunter 2'
3. Beginner Hunter 2'
4. Beginner Hunter u/s
5. 17 & Under Equitation Over Fences 2'
6. 17 & under Equitation Flat
7. Mini Hunter 2'3"
8. Mini Hunter 2'3"
9. Handy Hunter 2'3"
10. Mini Hunter u/s
11. Limit Hunter 2'6"
12. Limit Hunter 2'6"
13. Handy Hunter 2'6"
14. Limit Hunter u/s
15. Open Equitation 2'6"
16. Open Equitation Flat
17. Hopeful Hunter 2'9"
18. Hopeful Hunter 2'9"
19. Handy Hunter 2'9"
20. Hopeful Hunter u/s
21. Open Hunter 3'
22. Open Hunter 3'
23. Handy Hunter 3'
24. Open Hunter u/s

*Note - Handy Hunter classes will run as open card through hunter divisions, can only be done once and must be done after second hunter round.

Ring 2 - 8:00am Start

25. Walk Trot Poles
26. Walk Trot Poles
27. Walk Trot Poles u/s
28. Walk Trot Under Saddle
29. Walk Trot Pleasure
30. Walk Trot Equitation
31. Unjudged Warm Up (Open Card through class 43 o/f only)
32. Walk Trot Crossrails
33. Walk Trot Crossrails
34. Walk Trot Crossrails u/s
35. Lead Line
36. Walk Alone
37. Walk Trot Canter Under Saddle
38. Walk Trot Canter Pleasure
39. Walk Trot Canter Equitation
40. Canter Crossrails
41. Canter Crossrails
42. Canter Crossrail u/s
43. Pre Short Stirrup 18"
44. Pre Short Stirrup 18"
45. Pre Short Stirrup u/s

* Note - Warm up classes may be taken out if large number of entries.